



College Prep Evaluation | 2025 Cooper Weeks
Ht/Pos | 6'6 Playmaker
High School: Hudson HS

Lead Evaluator: Coach V (21 years of experience Recruiting Coordinator at the D1, D2, D3 & NAIA Levels)

Secondary Evaluator: AC at the NCAA D2 Level (Entering his 7th Season)

College Prep Evaluations Are Designed To Elevate Performance And Build the Individual A
Personalized Recruiting Game Plan to Match Prospects with College Programs that FIT

Date: August 24th, 2024

Projected Level of Play | NCAA D3+

Targeted Level (Factoring Progress & Mid-Season Assessment) | **NAIA / NCAA D2**

UTILIZING YOUR COLLEGE PREP EVALUATION

UCExposure Evaluations are Your Guide to Elevate On Court Performance, Identify Games that will Stand Out To College Coaches on Your Profile, Create a Highlight Video Showcasing Each Individual Players College Ready Strengths for Social Media Athlete Marketing & Match Prospective Recruits with College Programs that FIT!

Cooper Weeks Evaluation: Cooper is an Intriguing Prospect that could play his way onto Scholarship Level Boards heading into the Spring Semester. Has the Size and Skill set to play the Wing or could be used as a Stretch 4 in a High Low Type System. Has the Versatility to Play outside and the Toughness to go down low and post up Smaller Wings. Shoots it well from beyond the Arc, but at his size he does a poor job as a Screener which must improve to increase his stock. At the next level, you can't brush screens and get open so becoming a better Screener not only showcases being a great teammate, it makes it that much tougher to Guard You if they have to help. Too many plays on Game Films where smaller wings/defenders get right through his screens. Evaluate some Games and be more Cognitive moving forward on the importance of setting headhunter Screens as College Coaches look for those small details. Coop has a good feel for the Game, solid IQ, and plays with good pace on the Offensive End. The next step for Cooper is to be better at moving without the Ball and getting to his spots by making harder cuts. If you're a step slow, you must use Angles and Your IQ to get more open shots and right now you make ½ Speed cuts and don't stress the help D with your Offensive Skill Set. To move onto Scholarship Level Boards, you must cut harder in the HC and cut with a purpose. When you stand or cut half speed you allow Coaches to question your athleticism to play at the NAIA/NCAA D2 so make it a point to be much better without the Ball in your hands at Moving and Getting to Your Spots! When Cooper goes to the Paint and really Engages he looks like a scholarship level player, but too inconsistent still and has size, skill set, and strength to Post Smaller Wings up at will if he will Engage and Demand the Ball Consistently. Smaller Wings if he posts hard and demands the ball. Defensively, he could be an Elite

Level Help Defender if he plays harder for longer stretches. He gets in the right position, has a high basketball IQ and is a very good off ball Defender at the HS Level. You want to Grow that aspect of your game by adding more effort this Season, and playing with more intent to get stops that stand out on Game Films. Like I Said, you get to the right spot but you play at one speed like you do on Offense when you don't have the ball. With Improvements on both sides of the ball in these areas, no question you can start to draw the Interest of College Coaches at the Higher Levels. Right now you depend solely on IQ and Talent which works for you in HS, but doesn't translate to the College Level. The positive is you have time on your side with UCExposure, and we can share Games in the 1st Semester that showcase the best Version of you while you continue to progress. However, make note that by the time the Spring Rolls Around, you must be much better Moving without the Ball on Offense, and playing consistently harder and with more Effort on Defense. Your best FIT is a 5 out Motion and a team that plays Pack Line Principles on Defense, so Grow Your Game and Mindset one practice, one game, one possession at a time in the areas mentioned above. Finally, your ability to Rebound the Ball and RPG at the end of the 1st Semester will be crucial to securing a Scholarship Level Offer. Big Wings that Rebound the Ball are the easiest to promote to my NAIA/D2 Coaching Contacts as that is a Motor Stat and Indicates Competitor. I know you Cooper and evaluated you up close at the Camps, so I know how much potential you have so the time is now to take this Insight to your advantage. Right now you leak out too much for your size on the Defensive Glass and don't consistently Pursue Rebounds on the Offensive End. These are actually all positive

things, as you're not even close to playing at your Maximum Potential and still drawing Interest from D3 Programs. In Conclusion, Cooper is a highly Skilled Big Wing/Stretch that shows the ability to score it at all 3 Levels on Offense, and does a really good job off the Ball Defensively at getting in the Right Position and you can see his potential of being an Elite Level Help Defender. Has the size, skill set, and versatility to play his way onto Scholarship Level Boards heading into the 2nd Semester. Set some concrete goals in the 1st Semester to track progress in the areas that must improve (RPG, Off Ball Steals/Deflections/Attempted Charges) and Evaluate Full Games Periodically to see how hard you are cutting and posting up on the Offensive End. If and when you have Games with 9+ Boards and 5+ Winning Plays as a Help Defender, we want to share those to my NAIA/D2 Level Contacts (Your offensive skill set is consistent and the easiest to assess so focus on Sharing Games to College Coaches where you play Scholarship Level Ball without the ball in your hands)

Offensive Clips to Review

1. **7:00-7:12 Mark vs WHS** | This is a Perfect Example of ½ Speed Cut and Brush Screens that happen way too often throughout the Game.

Defensive Clips to Review

1. **13:40-13:52 Mark vs WHS** | If You Sprint Back and Are In a Stance You have the length to help and recover at a much higher level Again, this is one example of reacting and moving at ½ Speed that Exposes Lack of Athleticism. With Added Effort and Angles You Erase That Question Mark Immediately.

Clips that Expose Bad Habits

1. **20:55-21:10 Mark vs WHS** | Slow Cut Off the Ball, Could Post This Small Wing Up In Center of the Paint (Whether They Pass it or Not-You Control That and That Stands out big time to College Coaches) and Finally He Doesn't Even Attempt to Block You Out but Doesn't Have too. **Keep Growing Your Game Big Coop We Got Time...**

COLLEGE READY GAMES TO UPLOAD TO COOPER'S PLAYER CARD

Game #1: Upload a Game where You Score it at all 3 Levels (18+ Points) 2-4 from 3pt line, 6-8 Points in the Paint, and Scoring off the Bounce from the Perimeter. Make sure the initial Game You Select that Highlights your Offensive Skill Set is one where you feel you played with consistent Effort on Defense/Boards.

Game #2: Your 2nd Game Should be Your Best Game Played Without the Ball In Your Hands vs a Quality Opponent. For Example: 14 Points, 9 Rebounds (4 Offensive) 4 Off Ball Steals/Deflections is a good game to highlight what will be the Key to Turning Interest into a Scholarship Level Offer (RPG & Elite Help Defender)

3 Keys To Elevating Your Game & Increase Your Recruitment

1. Build a 8 Week Routine Focusing On 2 Things: Shooting off the Catch and Simulating Ball Screen Action Pick n Pop Shots. Make Game Speed Cuts Throughout the Workout from Different Areas of the Floor. This will not only improve your College Ready Strength but Develop Habits at the Same Time that Must Improve (Moving without the Ball at Game Speed).

2. Stat Goal - Track Your Progress on the Glass Throughout the Fall: 9+ RPG is Realistic Goal (4 Offensive) so don't overthink it but hold yourself accountable after every 5th Game if you're not Averaging 9 Boards / 4 Offensive RPG. That will lead to Growth in an Area that has Secured Money Offers for Similar Players I worked with in the 2023 & 2024 Class.

3. Don't Let Conditioning Be a Factor In Your Effort: This part of the Game is not the Fun Part, but I know the Intent is there so when I see lack of consistent Effort on the Glass and on Defense with a kid like you, it is strictly due to Conditioning not the 'Want' to! Up Your Workout Regimen and Add More Agility Drills and Sport Specific Conditioning outside of Daily Practice leading in the new Season.

2025 Cooper Weeks | Highlight Video (2:00 Minute Max)

Length: 2:00 Max | 25-30 Clips *(80% of the Clips Should be Your College Ready Strengths & 20% Should be Winning Plays without the Ball in your Hands)*

Creating Cooper's Highlight Video | You have a Great Release and Shot Mechanics are Solid in Catch and Shoot Situations so Choose 15 Clips Highlighting This! 10 of them 3pt shots off the Catch and 5 in the Mid-Range or Coming off a Screen but all 15 Catch and Shot Situations after You Make a Cut. Mix in 5 Clips of you Pushing the Ball in Transition so Coaches can see Your Skill Set & 5-7 Clips of You Going to get an Offensive Rebound and Putbacks.

Cooper Weeks Fall Recruiting Game Plan

- 1.** As Already Mentioned Above in the Keys to Increasing Your Recruitment & Level of Recruitment Set Concrete Goals on the Glass and Off Ball D (RPG / SPG in Help Situations) **2.** Find 2 College Elite Camps on Campuses You Want to Attend in September Along with Registering for my September 22nd Houston Camp **(That Camp Draws the Most Talent & I Can Evaluate Your Progress on the Glass and as Help Defender Up Close)** **3.** Use This Insight The 1st Semester to laser focus on Areas that Must Improve, as It is a much longer process these days for Sr's Like You Cooper. Don't Put Pressure on

Yourself, focus on the Daily Process of Improving and when we make our hardest push you will be Prepared and Playing Scholarship Level Basketball.